

:::Skills:::										XP:		Money:	
Skill Name		Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc	Current:	6001	CP	
Autohypnosis			N	Wis	3	3				Next Level:	10000	SP	
Appraise			Y	Int	2	2				:Gear:		46	GP
Balance			Y	Dex	2	2				Item:	Wt	46	PP
Bluff			Y	Cha	1	1				Backpack	2	Total	
Climb			Y	Str	1	1				Bedroll	5		
Concentration		x	Y	Con	6	1	5			50 ft silk rope	5		
Craft*		x	Y	Int	2	2				Flint and Steel	0		
Craft*			Y	Int	2	2				Whetstone	1		
Craft*			Y	Int	2	2				3 days rations	7		
Decipher Script			N	Int	2	2				2 Sunrods	2		
Diplomacy		x	Y	Cha	1	1				1 Waterskin	4		
Disable Device			N	Dex	2	2							
Disguise			Y	Cha	1	1							
Escape Artist			Y	Dex	2	2							
Forgery			Y	Int	2	2							
Gather Information			Y	Cha	1	1							
Handle Animal		x	N	Cha	8	1	7						
Heal		x	Y	Wis	12	3	7	2					
Hide			Y	Dex	2	2							
Intimidate			Y	Cha	1	1							
Jump			Y	Str	1	1							
Knowledge <i>nature</i>		x	N	Int	11	2	7	2					
Knowledge			N	Int	2	2							
Knowledge			N	Int	2	2							
Listen		x	Y	Wis	8	3	5						
Move Silently			Y	Dex	2	2							
Open Lock			N	Dex	2	2							
Perform			Y	Cha	1	1							
Perform			Y	Cha	1	1							
Profession		x	N	Wis	3	3							
Profession			N	Wis	3	3							
Psicraft			N	Int	2	2							
Ride		x	Y	Dex	2	2							
Search			Y	Int	2	2							
Sense Motive			Y	Wis	3	3							
Sleight of Hand			N	Dex	2	2							
Speak Language			N	N/A	N/A	N/A							
Spellcraft		x	N	Int	7	2	5				61	Total Wt	
Spot		x	Y	Wis	6	3	3						
Survival		x	Y	Wis	14	3	7	4			Save:	3	
Swim		x	Y	Str	4	1	3					DC Mod	
Tumble			N	Dex	2	2					Per Da	Level	DC
Use Magic Device			N	Cha	1	1					5	0	13
Use Psionic Device			N	Cha	1	1					4	1	14
Use Rope			Y	Dex	2	2					3	2	15
												3	16
												4	17
												5	18
												6	19
												7	20
												8	21
												9	22
										43	130		
										Light	Over Head		
										86	260		
										Medium	Off Ground		
										130	650		
										Heavy	Push/Drag		

:::Skills:::										XP:		Money:	
Skill Name	Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc		Current:	6001	8	CP
										Next Level:	10000	3	SP
										Item:		Wt	1
										Backpack		2	1.38
										Bedroll		5	PP
										50 ft silk rope		5	Total
										Grappling Hook		4	
										Flint and Steel		0	
										Whetstone		1	
										7 days rations		7	
										4 Sunrods		4	
										2 Waterskins		8	
Autohypnosis		N	Wis	2	2								
Appraise		Y	Int	1	1				Gear.....			
Balance		Y	Dex	2	2					Item:			
Bluff		Y	Cha	0	0					Backpack		2	1.38
Climb	x	Y	Str	10	3	7				Bedroll		5	
Concentration		Y	Con	2	2					50 ft silk rope		5	
Craft* <i>weapon</i>	x	Y	Int	5	1	4				Grappling Hook		4	
Craft*		Y	Int	1	1					Flint and Steel		0	
Craft*		Y	Int	1	1					Whetstone		1	
Decipher Script		N	Int	1	1					7 days rations		7	
Diplomacy		Y	Cha	0	0					4 Sunrods		4	
Disable Device		N	Dex	2	2					2 Waterskins		8	
Disguise		Y	Cha	0	0								
Escape Artist		Y	Dex	2	2								
Forgery		Y	Int	1	1								
Gather Information		Y	Cha	0	0								
Handle Animal	x	N	Cha	3	0	3							
Heal		Y	Wis	2	2								
Hide		Y	Dex	2	2								
Intimidate	x	Y	Cha	0	0								
Jump	x	Y	Str	7	3	4							
Knowledge		N	Int	1	1								
Knowledge		N	Int	1	1								
Knowledge		N	Int	1	1								
Listen		Y	Wis	2	2								
Move Silently		Y	Dex	2	2								
Open Lock		N	Dex	2	2								
Perform		Y	Cha	0	0								
Perform		Y	Cha	0	0								
Profession		N	Wis	2	2								
Profession		N	Wis	2	2								
Psicraft		N	Int	1	1								
Ride	x	Y	Dex	7	2	5							
Search		Y	Int	1	1								
Sense Motive		Y	Wis	2	2								
Sleight of Hand		N	Dex	2	2								
Speak Language		N	N/A	N/A	N/A								
Spellcraft		N	Int	1	1							90	Total Wt
Spot		Y	Wis	2	2								
Survival		Y	Wis	2	2								
Swim	x	Y	Str	8	3	5						Save:	
Tumble		N	Dex	2	2							DC Mod	
Use Magic Device		N	Cha	0	0							Per Da	Level DC
Use Psionic Device		N	Cha	0	0								0 10
Use Rope		Y	Dex	2	2								1 11
													2 12
													3 13
													4 14
													5 15
													6 16
													7 17
													8 18
													9 19
										86		260	
										Light		Over Head	
										173		520	
										Medium		Off Ground	
										260		1300	
										Heavy		Push/Drag	

Character Name:				Height:				BaseSpeed: 40 ft									
Classes: Monk				Weight:				Alignment: Lawful Good									
Levels: 4				Age: OF				Deity: Briar									
				Gender: Female				Armor Check Penalty									
.....STATS.....				Hair:				0									
Score Mod Base Cost				Eyes:				Spell Failure									
STR:	15	2	15	8	Race: Human				0%								
DEX:	16	3	15	8	INIT MOD: 3 (=)				3								
CON:	12	1	12	4					Dex Mod		Misc Mod						
INT:	14	2	14	2													
WIS:	16	3	16	10													
CHA:	10	0	10	2	AC: 16 (=10+	0	0	3	3 Monk AC Bonus								
				Pts: 34	HP: 22	Armor Bonus	Shield Bonus	Dex Mod	Size Mod	Defl Mod	Misc Mod	Armor Type					
.....SAVING THROWS.....																	
				Total	(=)	Base	Abil	Magic	Misc								
FORT:	5	(=)	4	1													
REFLEX:	7	(=)	4	3													
WILL:	7	(=)	4	3													
								FEATS:									
Attack Bonus				Total	(=)	Str	Size	Misc	Combat Reflexes Human								
MELEE:				5	0	-5	-10	(=)	Base	2	Improved Grapple 1st						
RANGED:				6	1	-4	-9	(=)	Base	3	Stunning Fist Bonus						
				Total	(=)	Dex	Size	Misc	Deflect Arrows Bonus								
BASE ATTACK:				3	-2	-7	-12	-17	Two Weapon Fighting 3rd								
Weapon:				Total Attack Bonus				Damage				Crit:					
Butterfly Sword*~				+5					d6+2				19-20 x2				
Sai (2)*~				+5					d4+2				x2				
Tonfa (2)*~				+5					d6+2				x2				
Range		Wt		Type		Special Properties:											
N/A		2		Slashing													
N/A		4		Piercing													
N/a		4		Bludgeoning													
Weapon:				Total Attack Bonus				Damage				Crit:					
Range		Wt		Type		Special Properties:											
Missile Weapon:				Total Attack Bonus				Damage				Crit:					
Range		Wt		Type		Special Properties:											
Ammunition:																	
Type:												Ki Strike (Magic)					
												Slow Fall 20 ft					
Armor/Prot Item				Bonus		Chk Pen		Max Dex		Spell Fail		Speed		Weight		Size	
Monk AC Bonus				0													
Shield/Ring				Bonus		Chk Pen		Spell Fail		Wt		Special Properties					
										0							
										0							

Modify for other races: Lose 1 feat, 7 skill points, add racial stat mods/weapon profs

* = Arms and Equipment Guide

~ = Counts as monk weapon. Can be used with flurry attack bonus

:::Skills:::										XP:		Money:		
Skill Name		Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc	Current:	6001	8	CP	
Autohypnosis			N	Wis	3		3			Next Level:	10000	4	SP	
Appraise			Y	Int	2		2			::::Gear::::		1	GP	
Balance		x	Y	Dex	9		3	6		Item:		Wt	PP	
Bluff			Y	Cha	0		0			Backpack		2	1.48	Total
Climb		x	Y	Str	7		2	5		Bedroll		5		
Concentration		x	Y	Con	5		1	4		1 Waterskin		4		
Craft*		x	Y	Int	2		2			50 ft hempen rope		10		
Craft*			Y	Int	2		2			Whetstone		1		
Craft*			Y	Int	2		2			4 days trail rations		4		
Decipher Script			N	Int	2		2							
Diplomacy		x	Y	Cha	0		0							
Disable Device			N	Dex	3		3							
Disguise			Y	Cha	0		0							
Escape Artist		x	Y	Dex	6		3	3						
Forgery			Y	Int	2		2							
Gather Information			Y	Cha	0		0							
Handle Animal			N	Cha	0		0							
Heal			Y	Wis	3		3							
Hide		x	Y	Dex	10		3	7						
Intimidate			Y	Cha	0		0							
Jump		x	Y	Str	2		2							
Knowledge <i>arcana</i>		x	N	Int	7		2	5						
Knowledge <i>religion</i>		x	N	Int	7		2	5						
Knowledge			N	Int	2		2							
Listen		x	Y	Wis	3		3							
Move Silently		x	Y	Dex	10		3	7						
Open Lock			N	Dex	3		3							
Perform		x	Y	Cha	0		0							
Perform			Y	Cha	0		0							
Profession		x	N	Wis	3		3							
Profession			N	Wis	3		3							
Psicraft			N	Int	2		2							
Ride			Y	Dex	3		3							
Search			Y	Int	2		2							
Sense Motive		x	Y	Wis	3		3							
Sleight of Hand			N	Dex	3		3							
Speak Language			N	N/A	N/A		N/A							
Spellcraft			N	Int	2		2					36	Total Wt	
Spot		x	Y	Wis	3		3							
Survival			Y	Wis	3		3					Save:		
Swim		x	Y	Str	2		2						DC Mod	
Tumble		x	N	Dex	10		3	7				Per Da	Level	DC
Use Magic Device			N	Cha	0		0						0	10
Use Psionic Device			N	Cha	0		0						1	11
Use Rope			Y	Dex	3		3						2	12
													3	13
													4	14
													5	15
													6	16
													7	17
													8	18
													9	19
										66		200		
										Light		Over Head		
										133		400		
										Medium		Off Ground		
										200		1000		
										Heavy		Push/Drag		

:::Skills:::										XP:		Money:		
Skill Name		Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc	Current:	6001	8	CP	
Autohypnosis			N	Wis	2	2				Next Level:	10000	3	SP	
Appraise			Y	Int	1	1				::::Gear::::		8	GP	
Balance			Y	Dex	0	0				Item:		Wt	PP	
Bluff			Y	Cha	3	3				Backpack		2	8.38	Total
Climb			Y	Str	2	2				Bedroll		5		
Concentration		x	Y	Con	6	2	4			50 ft silk rope		5		
Craft* <i>weapon</i>		x	Y	Int	3	1	2			Grappling Hook		4		
Craft*			Y	Int	1	1				Flint and Steel		0		
Craft*			Y	Int	1	1				Whetstone		1		
Decipher Script			N	Int	1	1				7 days rations		7		
Diplomacy		x	Y	Cha	3	3				4 Sunrods		4		
Disable Device			N	Dex	0	0				2 Waterskins		8		
Disguise			Y	Cha	3	3								
Escape Artist			Y	Dex	0	0								
Forgery			Y	Int	1	1								
Gather Information			Y	Cha	3	3								
Handle Animal		x	N	Cha	3	3								
Heal		x	Y	Wis	7	2	5							
Hide			Y	Dex	0	0								
Intimidate			Y	Cha	3	3								
Jump			Y	Str	2	2								
Knowledge <i>nobility</i>		x	N	Int	4	1	3							
Knowledge <i>religion</i>		x	N	Int	5	1	4							
Knowledge			N	Int	1	1								
Listen			Y	Wis	2	2								
Move Silently			Y	Dex	0	0								
Open Lock			N	Dex	0	0								
Perform			Y	Cha	3	3								
Perform			Y	Cha	3	3								
Profession		x	N	Wis	2	2								
Profession			N	Wis	2	2								
Psicraft			N	Int	1	1								
Ride		x	Y	Dex	7	0	7							
Search			Y	Int	1	1								
Sense Motive		x	Y	Wis	5	2	3							
Sleight of Hand			N	Dex	0	0								
Speak Language			N	N/A	N/A	N/A								
Spellcraft			N	Int	1	1						100	Total Wt	
Spot			Y	Wis	2	2								
Survival			Y	Wis	2	2						Save:	2	
Swim			Y	Str	2	2							DC Mod	
Tumble			N	Dex	0	0						Per Da	Level	DC
Use Magic Device			N	Cha	3	3							0	12
Use Psionic Device			N	Cha	3	3						1	1	13
Use Rope			Y	Dex	0	0							2	14
													3	15
													4	16
													5	17
													6	18
													7	19
													8	20
													9	21
										58		175		
										Light		Over Head		
										116		350		
										Medium		Off Ground		
										175		875		
										Heavy		Push/Drag		

Character Name:				Height:				BaseSpeed: 30 ft					
Classes: Ranger				Weight:				Alignment: Chaotic Good					
Levels: 4				Age: OF				Deity: Valis					
				Gender: Male				Armor Check Penalty					
.....STATS.....				Hair:				Spell Failure					
				Eyes:									
Score Mod Base Cost				Race: Human				INIT MOD: 3 (=)					
STR:	14	2	14	6									
DEX:	16	3	15	8									
CON:	14	2	14	6									
INT:	14	2	14	6									
WIS:	14	2	14	6									
CHA:	10	0	10	2	AC: 17 (=10+	4	0	3					
				Pts: 34	HP: 34	Armor Bonus	Shield Bonus	Dex Mod	Size Mod	Defl Mod	Misc Mod	Armor Type	
.....SAVING THROWS.....													
				Total	(=)	Base	Abil	Magic	Misc				
FORT:	6	(=)	4	2									
REFLEX:	7	(=)	4	3									
WILL:	5	(=)	1	2	2								
								FEATS:					
Attack Bonus				Total				(=)	Str	Size	Misc		
MELEE:				6	1	-4	-9	(=)	Base	2			
RANGED:				7	2	-3	-8	(=)	Base	3			
				Total				(=)	Dex	Size	Misc		
BASE ATTACK:				4	-1	-6	-11	-16					
Weapon:				Total Attack Bonus				Damage		Crit:			
Long Sword				+6				d8+2	19-20 x2				
Short Sword				+6				d6+2	19-20 x2				
Club				+6				d6+2	x2				
Range				Wt	Type		Special Properties:						
N/A				4	Slashing		Two Weapon						
N/A				2	Piercing		+4/+4 d8+2/d6+1						
10'				3	Bludgeoning								
Weapon:				Total Attack Bonus				Damage		Crit:			
Range				Wt	Type		Special Properties:						
Missile Weapon:				Total Attack Bonus				Damage		Crit:			
Long Bow				+7				d8	x3				
Range				Wt	Type		Special Properties:						
100				6	Piercing								
Ammunition:													
Type: Standard				0000		0000							
				0000		0000							
Armor/Prot Item				Bonus	Chk Pen	Max Dex	Spell Fail	Speed	Weight	Size			
Chain Shirt				4	-2	4	20%	30	25	M			
Shield/Ring				Bonus	Chk Pen	Spell Fail	Wt	Special Properties					
Modify for other races: Lose 1 feat, 7 skill points, add racial stat mods/weapon profs													
Animal Companion: Wolf													

:::Skills:::										XP:		Money:	
Skill Name	Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc		Current:	6001	8	CP
										Next Level:	10000	3	SP
									Gear.....		18	GP
										Item:	Wt		PP
Autohypnosis		N	Wis	2	2					Backpack	2	18.38	Total
Appraise		Y	Int	2	2					Bedroll	5		
Balance		Y	Dex	3	3					50 ft silk rope	5		
Bluff		Y	Cha	0	0					Flint and Steel	0		
Climb	x	Y	Str	9	2	7				Whetstone	1		
Concentration	x	Y	Con	2	2					5 days rations	5		
Craft*	x	Y	Int	2	2					2 Sunrods	2		
Craft*		Y	Int	2	2					1 Waterskin	4		
Craft*		Y	Int	2	2								
Decipher Script		N	Int	2	2								
Diplomacy		Y	Cha	0	0								
Disable Device		N	Dex	3	3								
Disguise		Y	Cha	0	0								
Escape Artist		Y	Dex	3	3								
Forgery		Y	Int	2	2								
Gather Information		Y	Cha	0	0								
Handle Animal	x	N	Cha	7	0	7							
Heal	x	Y	Wis	9	2	5	2						
Hide	x	Y	Dex	12	3	7	2						
Intimidate		Y	Cha	0	0								
Jump	x	Y	Str	2	2								
Knowledge <i>dungeoneering</i>	x	N	Int	5	2	3							
Knowledge <i>geography</i>	x	N	Int	4	2	2							
Knowledge <i>nature</i>	x	N	Int	6	2	4							
Listen	x	Y	Wis	2	2								
Move Silently	x	Y	Dex	12	3	7	2						
Open Lock		N	Dex	3	3								
Perform		Y	Cha	0	0								
Perform		Y	Cha	0	0								
Profession	x	N	Wis	2	2								
Profession		N	Wis	2	2								
Psicraft		N	Int	2	2								
Ride	x	Y	Dex	3	3								
Search	x	Y	Int	7	2	5							
Sense Motive		Y	Wis	2	2								
Sleight of Hand		N	Dex	3	3								
Speak Language		N	N/A	N/A	N/A								
Spellcraft		N	Int	2	2						64	Total Wt	
Spot	x	Y	Wis	7	2	5							
Survival	x	Y	Wis	11	2	7	2				Save:	2	
Swim	x	Y	Str	2	2							DC Mod	
Tumble		N	Dex	3	3						Per Da	Level	DC
Use Magic Device		N	Cha	0	0							0	12
Use Psionic Device		N	Cha	0	0						1	1	13
Use Rope	x	Y	Dex	7	3	4						2	14
												3	15
												4	16
												5	17
												6	18
												7	19
												8	20
												9	21
										58	175		
										Light	Over Head		
										116	350		
										Medium	Off Ground		
										175	875		
										Heavy	Push/Drag		

:::Skills:::										XP:	Money:	
Skill Name		Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc	Current:	6001	8 CP
Autohypnosis			N	Wis	1	1				Next Level:	10000	8 SP
Appraise			Y	Int	1	1				:Gear:		47 GP
Balance			Y	Dex	3	3				Item:	Wt	PP
Bluff		X	Y	Cha	3	3				Backpack	2	47.88 Total
Climb			Y	Str	0	0				Bedroll	5	
Concentration		X	Y	Con	12	1	7	4		2 days rations	2	
Craft*	alchemy	X	Y	Int	8	1	7			1 Waterskin	4	
Craft*			Y	Int	1	1				Flint and Steel	0	
Craft*			Y	Int	1	1				Whetstone	1	
Decipher Script			N	Int	1	1				4 Sunrods	4	
Diplomacy			Y	Cha	3	3						
Disable Device			N	Dex	3	3						
Disguise			Y	Cha	3	3						
Escape Artist			Y	Dex	3	3						
Forgery			Y	Int	1	1						
Gather Information			Y	Cha	3	3						
Handle Animal			N	Cha	3	3						
Heal			Y	Wis	1	1						
Hide			Y	Dex	3	3						
Intimidate			Y	Cha	3	3						
Jump			Y	Str	0	0						
Knowledge	arcana	X	N	Int	8	1	7					
Knowledge			N	Int	1	1						
Knowledge			N	Int	1	1						
Listen			Y	Wis	1	1						
Move Silently			Y	Dex	3	3						
Open Lock			N	Dex	3	3						
Perform			Y	Cha	3	3						
Perform			Y	Cha	3	3						
Profession		X	N	Wis	1	1						
Profession			N	Wis	1	1						
Psicraft			N	Int	1	1						
Ride			Y	Dex	3	3						
Search			Y	Int	1	1						
Sense Motive			Y	Wis	1	1						
Sleight of Hand			N	Dex	3	3						
Speak Language			N	N/A	N/A	N/A	N/A					
Spellcraft		X	N	Int	8	1	7				33	Total Wt
Spot			Y	Wis	1	1				Spells Known:		
Survival			Y	Wis	1	1				0th	Save:	3
Swim			Y	Str	0	0				Detect Magic		DC Mod
Tumble			N	Dex	3	3				Flare	Per Da	Level DC
Use Magic Device			N	Cha	3	3				Ray of Frost	6	0 13
Use Psionic Device			N	Cha	3	3				Detect Poison	7	1 14
Use Rope			Y	Dex	3	3				Caltrops (SC)	4	2 15
										Mage Hand		3 16
										1st		4 17
										Magic Missile		5 18
										Mage Armor		6 19
										Babu Slime (SC)		7 20
										2nd		8 21
										Sparkblast (WNSA)		9 22
										33	100	
										Light	Over Head	
										66	200	
										Medium	Off Ground	
										100	500	
										Heavy	Push/Drag	
Familiar:												
Toad (+3 hp)												

:::Skills:::										XP:		Money:		
Skill Name		Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc	Current:	6001	8	CP	
Autohypnosis			N	Wis	2	2				Next Level:	10000	8	SP	
Appraise			Y	Int	3	3				:::Gear:::		55	GP	
Balance			Y	Dex	2	2				Item:		Wt	PP	
Bluff			Y	Cha	0	0				Backpack		2	55.88	Total
Climb			Y	Str	0	0				Bedroll		5		
Concentration		X	Y	Con	9	2	7			2 days rations		2		
Craft*	<i>alchemy</i>	X	Y	Int	7	3	4			1 Waterskin		4		
Craft*			Y	Int	3	3				Flint and Steel		0		
Craft*			Y	Int	3	3				Whetstone		1		
Decipher Script		X	N	Int	7	3	4			4 Sunrods		4		
Diplomacy			Y	Cha	0	0								
Disable Device			N	Dex	2	2								
Disguise			Y	Cha	0	0								
Escape Artist			Y	Dex	2	2								
Forgery			Y	Int	3	3								
Gather Information			Y	Cha	0	0								
Handle Animal			N	Cha	0	0								
Heal			Y	Wis	2	2								
Hide			Y	Dex	2	2								
Intimidate			Y	Cha	0	0								
Jump			Y	Str	0	0								
Knowledge	<i>arcana</i>	X	N	Int	10	3	7							
Knowledge	<i>religion</i>	X	N	Int	5	3	2							
Knowledge	<i>history</i>	X	N	Int	7	3	4							
Listen			Y	Wis	2	2								
Move Silently			Y	Dex	5	2			3					
Open Lock			N	Dex	2	2								
Perform			Y	Cha	0	0								
Perform			Y	Cha	0	0								
Profession	<i>herbalist</i>	X	N	Wis	9	2	7							
Profession		X	N	Wis	2	2								
Psicraft			N	Int	3	3								
Ride			Y	Dex	2	2								
Search			Y	Int	3	3								
Sense Motive			Y	Wis	2	2								
Sleight of Hand			N	Dex	2	2								
Speak Language			N	N/A	N/A	N/A		N/A						
Spellcraft		X	N	Int	10	3	7					31	Total Wt	
Spot			Y	Wis	2	2				Spells Known:				
Survival			Y	Wis	2	2				All 0 Level	Save:	3		
Swim			Y	Str	0	0				12 1st level spells			DC Mod	
Tumble			N	Dex	2	2				3 2nd level spells	Per Da		Level	DC
Use Magic Device			N	Cha	0	0						4	0	13
Use Psionic Device			N	Cha	0	0						4	1	14
Use Rope			Y	Dex	2	2						3	2	15
													3	16
													4	17
													5	18
													6	19
													7	20
													8	21
													9	22
										33		100		
										Light		Over Head		
										66		200		
										Medium		Off Ground		
										100		500		
										Heavy		Push/Drag		
Familiar:														
Cat (+3 Move Silently)														

:::Skills:::										XP:		Money:	
Skill Name	Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc		Current:	6001	8	CP
Autohypnosis		N	Wis	0	0					Next Level:	10000	3	SP
Appraise		Y	Int	2	2					:::Gear:::		39	GP
Balance		Y	Dex	2	2				Item:		Wt		PP
Bluff	x	Y	Cha	8	3	5			Backpack		2	39.38	Total
Climb		Y	Str	2	2				Bedroll		5		
Concentration	x	Y	Con	9	2	7			50 ft silk rope		5		
Craft*	x	Y	Int	2	2				Grappling Hook		4		
Craft*		Y	Int	2	2				Flint and Steel		0		
Craft*		Y	Int	2	2				Whetstone		1		
Decipher Script		N	Int	2	2				7 days rations		7		
Diplomacy	x	Y	Cha	3	3				4 Sunrods		4		
Disable Device		N	Dex	2	2				2 Waterskins		8		
Disguise		Y	Cha	3	3								
Escape Artist		Y	Dex	2	2								
Forgery		Y	Int	2	2								
Gather Information		Y	Cha	3	3								
Handle Animal		N	Cha	3	3								
Heal		Y	Wis	0	0								
Hide		Y	Dex	2	2								
Intimidate	x	Y	Cha	9	3	6							
Jump		Y	Str	2	2								
Knowledge <i>arcana</i>	x	N	Int	8	2	6							
Knowledge		N	Int	2	2								
Knowledge		N	Int	2	2								
Listen		Y	Wis	0	0								
Move Silently		Y	Dex	2	2								
Open Lock		N	Dex	2	2								
Perform		Y	Cha	3	3								
Perform		Y	Cha	3	3								
Profession	x	N	Wis	0	0								
Profession		N	Wis	0	0								
Psicraft		N	Int	2	2								
Ride	x	Y	Dex	6	2	4							
Search		Y	Int	2	2								
Sense Motive		Y	Wis	0	0								
Sleight of Hand		N	Dex	2	2								
Speak Language		N	N/A	N/A	N/A								
Spellcraft	x	N	Int	9	2	7					82	Total Wt	
Spot		Y	Wis	0	0								
Survival		Y	Wis	0	0				Spells Known	Save:	3		
Swim		Y	Str	2	2				1st:			DC Mod	
Tumble		N	Dex	2	2				Disguise Self	Per Da		Level	DC
Use Magic Device		N	Cha	3	3				Phantom Threat*			0	13
Use Psionic Device		N	Cha	3	3					1		1	14
Use Rope		Y	Dex	2	2							2	15
												3	16
												4	17
												5	18
												6	19
												7	20
												8	21
												9	22
									58	175			
									Light	Over Head			
									116	350			
									Medium	Off Ground			
									175	875			
									Heavy	Push/Drag			

:::Skills:::										XP:		Money:		
Skill Name		Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc	Current:	6001	8	CP	
Autohypnosis			N	Wis	1	1				Next Level:	10000	3	SP	
Appraise			Y	Int	1	1				:::Gear:::		9	GP	
Balance			Y	Dex	2	2				Item:		Wt	PP	
Bluff			Y	Cha	2	2				Backpack		2	9.38	Total
Climb			Y	Str	3	3				Bedroll		5		
Concentration		x	Y	Con	7	2	5			50 ft silk rope		5		
Craft* <i>weapon</i>		x	Y	Int	5	1	4			Grappling Hook		4		
Craft*			Y	Int	1	1				Flint and Steel		0		
Craft*			Y	Int	1	1				Whetstone		1		
Decipher Script			N	Int	1	1				7 days rations		7		
Diplomacy		x	Y	Cha	7	2	5			4 Sunrods		4		
Disable Device			N	Dex	2	2				2 Waterskins		8		
Disguise			Y	Cha	2	2								
Escape Artist			Y	Dex	2	2								
Forgery			Y	Int	1	1								
Gather Information			Y	Cha	2	2								
Handle Animal			N	Cha	2	2								
Heal			Y	Wis	1	1								
Hide			Y	Dex	2	2								
Intimidate		x	Y	Cha	2	2								
Jump			Y	Str	3	3								
Knowledge <i>history</i>		x	N	Int	5	1	4							
Knowledge <i>nobility</i>		x	N	Int	5	1	4							
Knowledge			N	Int	1	1								
Listen			Y	Wis	1	1								
Move Silently			Y	Dex	2	2								
Open Lock			N	Dex	2	2								
Perform			Y	Cha	2	2								
Perform			Y	Cha	2	2								
Profession			N	Wis	1	1								
Profession			N	Wis	1	1								
Psicraft			N	Int	1	1								
Ride		x	Y	Dex	2	2								
Search			Y	Int	1	1								
Sense Motive		x	Y	Wis	7	1	6							
Sleight of Hand			N	Dex	2	2								
Speak Language			N	N/A	N/A	N/A								
Spellcraft			N	Int	1	1						76	Total Wt	
Spot			Y	Wis	1	1								
Survival			Y	Wis	1	1						Save:		
Swim			Y	Str	3	3							DC Mod	
Tumble			N	Dex	2	2						Per Da	Level	DC
Use Magic Device			N	Cha	2	2							0	10
Use Psionic Device			N	Cha	2	2							1	11
Use Rope			Y	Dex	2	2							2	12
													3	13
													4	14
													5	15
													6	16
													7	17
													8	18
													9	19
										76		230		
										Light		Over Head		
										153		460		
										Medium		Off Ground		
										230		1150		
										Heavy		Push/Drag		

:::Skills:::										XP:	Money:			
Skill Name	Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc		Current:	6001	8	CP	
										Next Level:	10000	3	SP	
										Item:	Wt	62	GP	
												62.38	PP	
													Total	
Autohypnosis		N	Wis	0	0									
Appraise		Y	Int	2	2					Backpack	2			
Balance	x	Y	Dex	3	3					Bedroll	5			
Bluff	x	Y	Cha	2	2					50 ft silk rope	5			
Climb	x	Y	Str	2	2					Flint and Steel	0			
Concentration		Y	Con	1	1					Whetstone	1			
Craft*	x	Y	Int	2	2					5 days rations	5			
Craft*		Y	Int	2	2					2 Sunrods	2			
Craft*		Y	Int	2	2					1 Waterskin	4			
Decipher Script		N	Int	2	2									
Diplomacy	x	Y	Cha	2	2									
Disable Device		N	Dex	3	3									
Disguise		Y	Cha	2	2									
Escape Artist	x	Y	Dex	3	3									
Forgery		Y	Int	2	2									
Gather Information		Y	Cha	2	2									
Handle Animal		N	Cha	2	2									
Heal		Y	Wis	0	0									
Hide		Y	Dex	3	3									
Intimidate		Y	Cha	2	2									
Jump	x	Y	Str	2	2									
Knowledge		N	Int	2	2									
Knowledge		N	Int	2	2									
Knowledge		N	Int	2	2									
Listen		Y	Wis	0	0									
Move Silently		Y	Dex	3	3									
Open Lock		N	Dex	3	3									
Perform		Y	Cha	2	2									
Perform		Y	Cha	2	2									
Profession	x	N	Wis	0	0									
Profession		N	Wis	0	0									
Psicraft		N	Int	2	2									
Ride		Y	Dex	3	3									
Search		Y	Int	2	2									
Sense Motive	x	Y	Wis	0	0									
Sleight of Hand		N	Dex	3	3									
Speak Language		N	N/A	N/A	N/A									
Spellcraft		N	Int	2	2							56	Total Wt	
Spot		Y	Wis	0	0									
Survival		Y	Wis	0	0									
Swim	x	Y	Str	2	2							Save:		
Tumble	x	N	Dex	3	3							DC Mod		
Use Magic Device		N	Cha	2	2							Per Da	Level DC	
Use Psionic Device		N	Cha	2	2								0	10
Use Rope	x	Y	Dex	3	3								1	11
													2	12
													3	13
													4	14
													5	15
													6	16
													7	17
													8	18
													9	19
										58	175			
										Light	Over Head			
										116	350			
										Medium	Off Ground			
										175	875			
										Heavy	Push/Drag			

:::Skills:::										XP:		Money:	
Skill Name	Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc		Current:	6001	8	CP
Autohypnosis		N	Wis	1	1					Next Level:	10000	8	SP
Appraise	X	Y	Int	2	2					:::Gear:::		42	GP
Balance		Y	Dex	3	3				Item:		Wt		PP
Bluff	X	Y	Cha	2	2				Backpack		2	42.88	Total
Climb		Y	Str	0	0				Bedroll		5		
Concentration	X	Y	Con	6	2	4			2 days rations		2		
Craft*	X	Y	Int	2	2				1 Waterskin		4		
Craft*		Y	Int	2	2				Flint and Steel		0		
Craft*		Y	Int	2	2				Whetstone		1		
Decipher Script	X	N	Int	5	2	3			Thieves Tools		1		
Diplomacy		Y	Cha	2	2				4 Sunrods		4		
Disable Device	X	N	Dex	7	3	4							
Disguise		Y	Cha	2	2								
Escape Artist	X	Y	Dex	3	3								
Forgery		Y	Int	2	2								
Gather Information	X	Y	Cha	2	2								
Handle Animal		N	Cha	2	2								
Heal		Y	Wis	1	1								
Hide	X	Y	Dex	10	3	7							
Intimidate		Y	Cha	2	2								
Jump	X	Y	Str	0	0								
Knowledge <i>arcana</i>	X	N	Int	6	2	4							
Knowledge <i>local</i>	X	N	Int	4	2	2							
Knowledge		N	Int	2	2								
Listen	X	Y	Wis	5	1	4							
Move Silently	X	Y	Dex	10	3	7							
Open Lock	X	N	Dex	10	3	7							
Perform		Y	Cha	2	2								
Perform		Y	Cha	2	2								
Profession		N	Wis	1	1								
Profession		N	Wis	1	1								
Psicraft		N	Int	2	2								
Ride		Y	Dex	3	3								
Search	X	Y	Int	6	2	4							
Sense Motive		Y	Wis	1	1								
Sleight of Hand		N	Dex	3	3								
Speak Language	X	N	N/A	N/A	N/A	N/A							
Spellcraft	X	N	Int	11	2	7	2				52	Total Wt	
Spot	X	Y	Wis	3	1	2							
Survival		Y	Wis	1	1				Spells Known:	Save:	2		
Swim	X	Y	Str	0	0				1st:			DC Mod	
Tumble	X	N	Dex	7	3	4	2		Shield	Per Da		Level	DC
Use Magic Device	X	N	Cha	8	2	4	2		Color Spray		1	0	12
Use Psionic Device		N	Cha	2	2							1	13
Use Rope		Y	Dex	3	3							2	14
												3	15
												4	16
												5	17
												6	18
												7	19
												8	20
												9	21
									33	100			
									Light	Over Head			
									66	200			
									Medium	Off Ground			
									100	500			
									Heavy	Push/Drag			

Character Name:				Height:				BaseSpeed: 30 ft		
Classes:		Warlock*		Weight:				Alignment: Chaotic Good		
Levels:		4		Age:		OF		Deity: Ishalia		
				Gender: Male				Armor Check Penalty		
.....STATS.....				Hair:				Spell Failure		
				Eyes:						
Score		Mod		Base		Cost				
STR:	10	0	10	2	Race: Human				15%	
DEX:	16	3	16	10	INIT MOD:		3	(=)	3	
CON:	14	2	14	6					Dex Mod	
INT:	12	1	12	4					Misc Mod	
WIS:	10	0	10	2						
CHA:	17	3	16	10	AC: 16 (=10+3)	0	3	Studded Leather		
		Pts: 34		HP: 26		Armor Bonus	Shield Bonus	Dex Mod	Size Mod	Defl Mod
.....SAVING THROWS.....						Misc Mod			Armor Type	
		Total		(=)		Base		Abil		
FORT:	3	(=)	1	2						
REFLEX:	4	(=)	1	3						
WILL:	4	(=)	4	0						
Attack Bonus		Total		(=)		Str	Size	Misc		
MELEE:		2	-3	-8	-13	(=)	Base	0		
RANGED:		5	0	-5	-10	(=)	Base	3		
		Total		(=)		Dex	Size	Misc		
BASE ATTACK:		2	-3	-8	-13	-18				
Weapon:		Total Attack Bonus		Damage		Crit:				
Morningstar		+2		d8		x2				
Range		Wt		Type		Special Properties:				
N/A		6		Bludg/Pierce						
Weapon:		Total Attack Bonus		Damage		Crit:				
Range		Wt		Type		Special Properties:				
Missile Weapon:		Total Attack Bonus		Damage		Crit:				
Eldritch Blast		+7		2d6		x2				
Heavy Crossbow		+5		1d10		19-20 x2				
Range		Wt		Type		Special Properties:				
60 ft		0		Magical		Invocations				
120 ft		9		Piercing						
Ammunition:										
Type: Std Bolts		OOOOO								
		OOOOO								
Armor/Prot Item		Bonus		Chk Pen		Max Dex		Spell Fail		
Studded Leather		3		-1		5		15%		
Shield/Ring		Bonus		Chk Pen		Spell Fail		Wt		
								0		
								0		
Modify for other races: Lose 1 feat, 7 skill points, add racial stat mods/weapon profs										
* = Complete Arcane										

:::Skills:::										XP:	Money:	
Skill Name		Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc	Current:	6001	8 CP
Autohypnosis			N	Wis	1	1				Next Level:	10000	8 SP
Appraise			Y	Int	2	2				:::Gear:::		9 GP
Balance			Y	Dex	2	2				Item:	Wt	PP
Bluff			Y	Cha	3	3				Backpack	2	9.88 Total
Climb			Y	Str	0	0				Bedroll	5	
Concentration		X	Y	Con	9	2	7			2 days rations	2	
Craft*		X	Y	Int	6	2	4			1 Waterskin	4	
Craft*			Y	Int	2	2				Flint and Steel	0	
Craft*			Y	Int	2	2				Whetstone	1	
Decipher Script			N	Int	2	2				4 Sunrods	4	
Diplomacy			Y	Cha	3	3						
Disable Device			N	Dex	2	2						
Disguise			Y	Cha	3	3						
Escape Artist			Y	Dex	2	2						
Forgery			Y	Int	2	2						
Gather Information			Y	Cha	3	3						
Handle Animal			N	Cha	3	3						
Heal			Y	Wis	1	1						
Hide			Y	Dex	2	2						
Intimidate		X	Y	Cha	9	3	6					
Jump			Y	Str	0	0						
Knowledge <i>arcane</i>		X	N	Int	9	2	7					
Knowledge <i>history</i>		X	N	Int	6	2	4					
Knowledge			N	Int	2	2						
Listen			Y	Wis	1	1						
Move Silently			Y	Dex	2	2						
Open Lock			N	Dex	2	2						
Perform			Y	Cha	3	3						
Perform			Y	Cha	3	3						
Profession		X	N	Wis	1	1						
Profession		X	N	Wis	1	1						
Psicraft			N	Int	2	2						
Ride			Y	Dex	2	2						
Search			Y	Int	2	2						
Sense Motive			Y	Wis	1	1						
Sleight of Hand			N	Dex	2	2						
Speak Language			N	N/A	N/A	N/A	N/A					
Spellcraft		X	N	Int	9	2	7				61	Total Wt
Spot			Y	Wis	1	1				Advanced Learning		
Survival			Y	Wis	1	1				Ray of Flame (SC)	Save:	3
Swim			Y	Str	0	0						DC Mod
Tumble			N	Dex	2	2					Per Da	Level DC
Use Magic Device			N	Cha	3	3					6	0 13
Use Psionic Device			N	Cha	3	3					7	1 14
Use Rope			Y	Dex	2	2					4	2 15
												3 16
												4 17
												5 18
												6 19
												7 20
												8 21
												9 22
										33	100	
										Light	Over Head	
										66	200	
										Medium	Off Ground	
										100	500	
										Heavy	Push/Drag	

:::Skills:::										XP:		Money:	
Skill Name		Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc	Current:	6001	8	CP
										Next Level:	10000	8	SP
										Item:		55	GP
										Wt		55.88	PP
										Backpack	2		Total
Autohypnosis			N	Wis	2	2				Bedroll	5		
Appraise			Y	Int	3	3				2 days rations	2		
Balance			Y	Dex	2	2				1 Waterskin	4		
Bluff			Y	Cha	0	0				Flint and Steel	0		
Climb			Y	Str	0	0				Whetstone	1		
Concentration		X	Y	Con	9	2	7			4 Sunrods	4		
Craft*	alchemy	X	Y	Int	7	3	4						
Craft*			Y	Int	3	3							
Craft*			Y	Int	3	3							
Decipher Script		X	N	Int	7	3	4						
Diplomacy			Y	Cha	0	0							
Disable Device			N	Dex	2	2							
Disguise			Y	Cha	0	0							
Escape Artist			Y	Dex	2	2							
Forgery			Y	Int	3	3							
Gather Information			Y	Cha	0	0							
Handle Animal			N	Cha	0	0							
Heal			Y	Wis	2	2							
Hide			Y	Dex	2	2							
Intimidate			Y	Cha	0	0							
Jump			Y	Str	0	0							
Knowledge	arcana	X	N	Int	10	3	7						
Knowledge	religion	X	N	Int	5	3	2						
Knowledge	history	X	N	Int	7	3	4						
Listen			Y	Wis	2	2							
Move Silently			Y	Dex	5	2			3				
Open Lock			N	Dex	2	2							
Perform			Y	Cha	0	0							
Perform			Y	Cha	0	0							
Profession	herbalist	X	N	Wis	9	2	7						
Profession		X	N	Wis	2	2							
Psicraft			N	Int	3	3							
Ride			Y	Dex	2	2							
Search			Y	Int	3	3							
Sense Motive			Y	Wis	2	2							
Sleight of Hand			N	Dex	2	2							
Speak Language			N	N/A	N/A	N/A		N/A					
Spellcraft		X	N	Int	10	3	7				31	Total Wt	
Spot			Y	Wis	2	2				Spells Known:			
Survival			Y	Wis	2	2				All 0 Level	Save:	3	
Swim			Y	Str	0	0				12 1st level spells		DC Mod	
Tumble			N	Dex	2	2				2 2nd level spells	Per Da	Level	DC
Use Magic Device			N	Cha	0	0				Ice Blast	4	0	13
Use Psionic Device			N	Cha	0	0					4	1	14
Use Rope			Y	Dex	2	2					3	2	15
												3	16
												4	17
												5	18
												6	19
												7	20
												8	21
												9	22
										33	100		
										Light	Over Head		
										66	200		
										Medium	Off Ground		
										100	500		
										Heavy	Push/Drag		
Taboos:										Spell Secrets:			
	Cannot sleep under a window									Ice Blast - Still			
	Cannot eat meat												

:::Skills:::										XP:	Money:			
Skill Name	Class	Unt?	Stat	Total	Ab	Mod	Ranks	Misc		Current:	6001	8	CP	
										Next Level:	10000	8	SP	
										Item:	Wt	14	GP	
												14.88	PP	
													Total	
Autohypnosis	X	N	Wis	7	2		5			Backpack	2			
Appraise		Y	Int	1	1					Bedroll	5			
Balance		Y	Dex	3	3					50 ft silk rope	5			
Bluff		Y	Cha	-1	-1					Flint and Steel	0			
Climb	X	Y	Str	6	2		4			Whetstone	1			
Concentration	X	Y	Con	6	2		4			4 days rations	4			
Craft*	X	Y	Int	1	1					2 Sunrods	2			
Craft*	X	Y	Int	1	1					1 Waterskin	4			
Craft*	X	Y	Int	1	1									
Decipher Script		N	Int	1	1									
Diplomacy		Y	Cha	-1	-1									
Disable Device		N	Dex	3	3									
Disguise		Y	Cha	-1	-1									
Escape Artist		Y	Dex	3	3									
Forgery		Y	Int	1	1									
Gather Information		Y	Cha	-1	-1									
Handle Animal		N	Cha	-1	-1									
Heal		Y	Wis	2	2									
Hide	X	Y	Dex	10	3		7							
Intimidate		Y	Cha	-1	-1									
Jump	X	Y	Str	2	2									
Knowledge <i>psionics</i>	X	N	Int	4	1		3							
Knowledge		N	Int	1	1									
Knowledge		N	Int	1	1									
Listen	X	Y	Wis	2	2									
Move Silently	X	Y	Dex	10	3		7							
Open Lock		N	Dex	3	3									
Perform		Y	Cha	-1	-1									
Perform		Y	Cha	-1	-1									
Profession	X	N	Wis	2	2									
Profession	X	N	Wis	2	2									
Psicraft		N	Int	1	1									
Ride		Y	Dex	3	3									
Search		Y	Int	1	1									
Sense Motive		Y	Wis	2	2									
Sleight of Hand		N	Dex	3	3									
Speak Language		N	N/A	N/A	N/A									
Spellcraft		N	Int	1	1						66	Total Wt		
Spot	X	Y	Wis	7	2		5							
Survival		Y	Wis	2	2									
Swim		Y	Str	2	2					Power Points/Day:		DC Mod		
Tumble	X	N	Dex	10	3		7			2		Per Da	Level	DC
Use Magic Device		N	Cha	-1	-1								0	10
Use Psionic Device		N	Cha	-1	-1								1	11
Use Rope		Y	Dex	3	3								2	12
													3	13
													4	14
													5	15
													6	16
													7	17
													8	18
													9	19
										66	200			
										Light	Over Head			
										133	400			
										Medium	Off Ground			
										200	1000			
										Heavy	Push/Drag			

