

Name: **The Village Elder**

Player:

Campaign: **White Star Campaign**

Character Level: **1** Chinese NG China Buddhism

Class **WIZARD** Level **1** Race **Chinese** Align. **NG** Nationality **China** Faith **Buddhism**
 Class _____ Level _____ f **5' 3"** 110 lbs **hazel** **brown** Age: **65** **60**
 Class _____ Level _____ Gender Height Weight Eyes Hair apparent actual
 Class _____ Level _____
 Class _____ Level _____
 Class _____ Level _____
 Class _____ Level _____
 Class _____ Level _____
 Class _____ Level _____
 Class _____ Level _____



Armor Worn:

AC 11 = **10** + **0** + **1** + **0** + **0** + **0** + **0** + **0** + **0**
 base armor shield DEX size class other misc nat.
 bonus bonus mod mod mod magic mod armor

current items & temp mods
 attribute score modifier score modifier spent bonus r
STR **8** **-1** **0** **HP** **5**
DEX **12** **1** **4** **SPEED** **30** = **30** + **0** + **0**
CON **12** **1** **4** Total Base w/ armor/load Class spec.
INT **18** **4** **16** dex mod special mod misc mod
WIS **12** **1** **4** **INITIATIVE** **1** = **1** + **0** + **0**
CHA **8** **-1** **0** **LOAD** **BASE ATTACK** **0**



saving throws
Fortitude (CON) **3** = **0** + **1** + **2** + **0**
Reflex (DEX) **1** = **0** + **1** + **0** + **0**
Will (WIS) **3** = **2** + **1** + **0** + **0**

attack bonuses
Melee **-1** = **+0** + **-1** + **0** + **0**
Ranged **+1** = **+0** + **1** + **0** + **0**

Weapon

	bonus	total att +	damage	dam. bonus	critical	range	weight	type	size	prof.	RND	hide DC
Iver Johnson Safety Automatic		+1	1d6+3	-1	x2	10	1	P	L	S	6	+12
AAC Wheeler Double Barrel Derringer		+1	1d6	-1	x2	10	1	P	L	S	2	+20
Dagger		+1	1d4	-1	19-20/x2	10 ft.	1	P or S	L	S	0	0
Quarterstaff		-1	1d6/1d6	-1	x2	—	4	B	2	S	0	0

Armor / Shield / protective items

type	AC bonus	check penalty	max dex	spell failure	weight

Languages

- Chinese
- Altaic Sinitic Group
- Japanese
- English
- Filipino
- Indonesian

Feats

Great Fortitude(), Scribe Scroll, Sixth Sense, Summon Familiar

Spells: (3) 0st, 1+1 (1st)
 Acid Splash
 Ray of Frost
 Disrupt Undead
 Mage Armor
 Sleep
 Spellbook:
 All other 0 lvl spells &
 Detect Undead
 Weasel Familiar: Wizard gets Skill
 Symbiosis Feat- Notice & Search, and
 Alertness feats when within 1 mile of familiar
 Can share spells & empathic link
 +2 Reflex Saves

The Village Elder

The Village Elder

:current

(starting)

current experience total:

:current character level

cash

\$

-

	event	XP	Total XP	Level	needed	play date	DU	duL	location	in game date	+	-	total
1													
2													
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Village Elder: She has lived most of her life in a small remote Chinese village. Her grandfather taught her magic and she existed as a village elder until a few years ago when the wanderlust struck her. In her travels to the Philippines and in China, she made the acquaintance of a few Fellowship members who recommended her for membership once they realized she had the “talent”.