



NAME: Jeffar (human, female)

Location: Church of Ever-Shining Sun in Bostwick

She is a short, stocky woman with a great mane of curly gray hair. She has lived in the valley for twenty years and knows much about its history and residents. She has a low opinion of adventurers and is polite but cool if approached. She is a priestess of Chauntea (The Great Mother) the grain goddess or earthmother. She oversees weekly services (Friday nights) and tends a herb garden.



NAME: Mayor Wycheck (human, male)

Location: Southwest edge of Bostwick

Wycheck's uncle, Lord Kyle senior, merely asked him to look after the village and make sure the taxes and fees were collected in a timely manner. Wycheck gave himself the title of Mayor. He is unhappy with his position especially now he is subservient to Lord Kyle a "boy" 15 years his junior. He likewise resents Jeffar, her altruism, and the near universal respect she garners from the other villagers. He has three servants at his house.



NAME: Elwynn (Half-elf, male)

Location: 50% in Bostwick, 30% in Pembrose, and 20% in Twain.

This handsome half-elf is a bard by trade and enjoys spinning a yarn about his adventures in Quail Valley and beyond. He has lived on an off in the valley for over twenty years and knows all the local legends. He is a good source of information but one has to endure several stories about his adventures. He considers himself to be the most talented, interesting person in the valley.



NAME: Tina the Witch (Human, female)

Location: One mile north of Bostwick

In a small three room cottage with a large garden, Tina earns a living selling potions and minor magical trinkets. As a wizard alchemist she can brew potions, scribe scrolls and identify magic items for a price. She can rent a wand of Melphi's acid arrow. She is willing to trade spells with wizards on a level for level basis. PCs may copy out of her spellbook for 35 gp per spell per level. Sascha is Tina's cousin. The two hardly speak anymore since Sascha has moved to the forest.



NAME: Rumbough (Dwarf, male)

Location: The Goat's Beard Inn in Bostwick

He is the proprietor of the Goat's Beard Inn or as the locals call it "The Beard" is the only inn in Bostwick. He keeps a clean tavern and his food is simple but reasonable. The locals, sailors and farmers gather at his place every evening to enjoy a pint of ale, food and to discuss the business of the day. The folks are friendly to strangers and enjoy hearing a good story.



NAME: Constable Tavis (human, male)

Location: The jail in Bostwick

Tavis is a bearded man in his fifties who oversees the law in Bostwick. This is the quietest of the three towns in Quail Valley and Tavis likes it that way. He has a small garrison of men-at-arms who aid him should real trouble arise. If things get rowdy at "The Beard", Tavis and a few of his men arrive and make sure things stay quiet.



NAME: Aaron Styles (Half-elf, male)

Location: Aaron's Arrows in Bostwick

This handsome half-elf sells fine archery supplies, including masterwork arrows, crossbows and mighty composite bows. His shop is located on the southside of the town.



NAME: Eliza Gray (Human, female)

Location: Eliza's Superior Goods of Bostwick

Eliza is a sixty year old woman, who runs Eliza's Superior Goods and is the general store for Bostwick. If you need equipment she is the one the locals go too. There is a 90% chance she will have any piece of equipment from the Adventuring Gear list in the PBH costing less than 200 gp is available. Her store is located on the eastside of Bostwick.